# CubeSat Flight Control Software

0:55

**Senior Project - 2013** 

Dan Turner Colin Myers



## **Project Description**

- Flight Control Software for Vermont Techs CubeSat
- Scheduled to launch in September of 2013
- Purpose: Test onboard subsystems & a SPARK implementation of GEONS
- Future Goal: Send a CubeSat to the moon to either orbit or land on it.
- The completed CubeSat design will be used to replicate additional CubeSats for future missions.

#### Student Involvement

- 2011 (Summer) Jeremy Audet & Matt Ward started the flight control software
- 2012 (Summer) Dan Turner picked up where Matt and Jeremy left off with the flight control software
- 2012 (Fall) Michael Collins and Colin Myers started working on the flight control software
- 2013 (Spring) India Beauregard helped develop the IMU board

#### Other Acknowledgements

Carl Brandon- Principal Investigator

Peter Chapin- Software Director

Carl Wolf - Helped with designing the IMU board

Oliver Piluski (LED Dynamics) - Helped with the development and printing of the IMU board

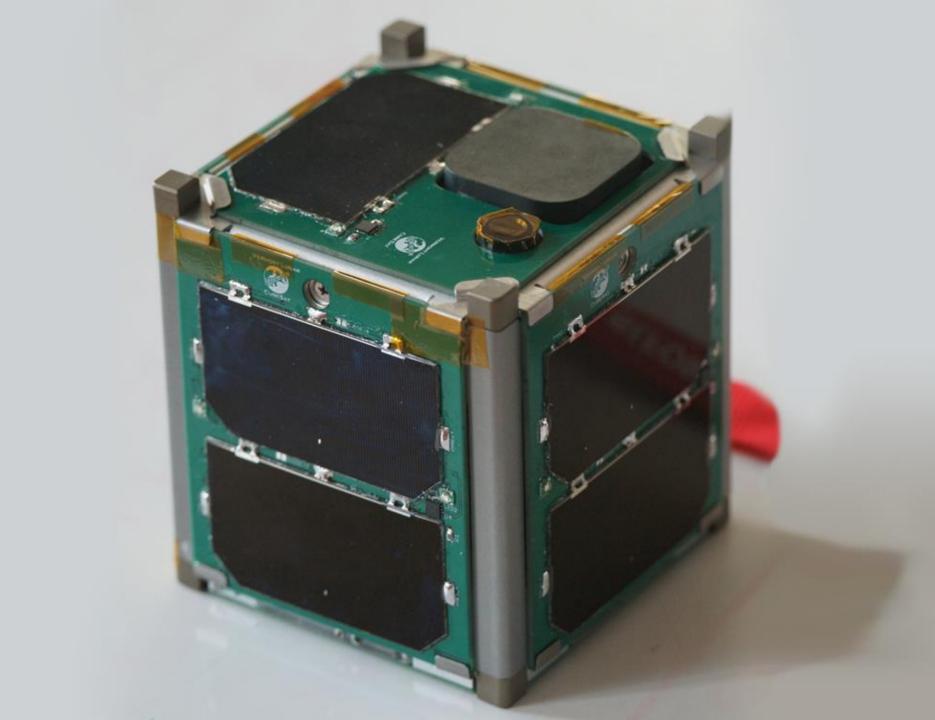
Barry Trutor (Microstrain) - Helped with IMU integration

Rob Devarney - Is currently assisting with the Ground Control

### What is a CubeSat?

"CubeSats are a class of research spacecraft called nanosatellites. The cube-shaped satellites are approximately four inches long, have a volume of about one quart and weigh about 3 pounds."

--NASA



## Hardware Requirements

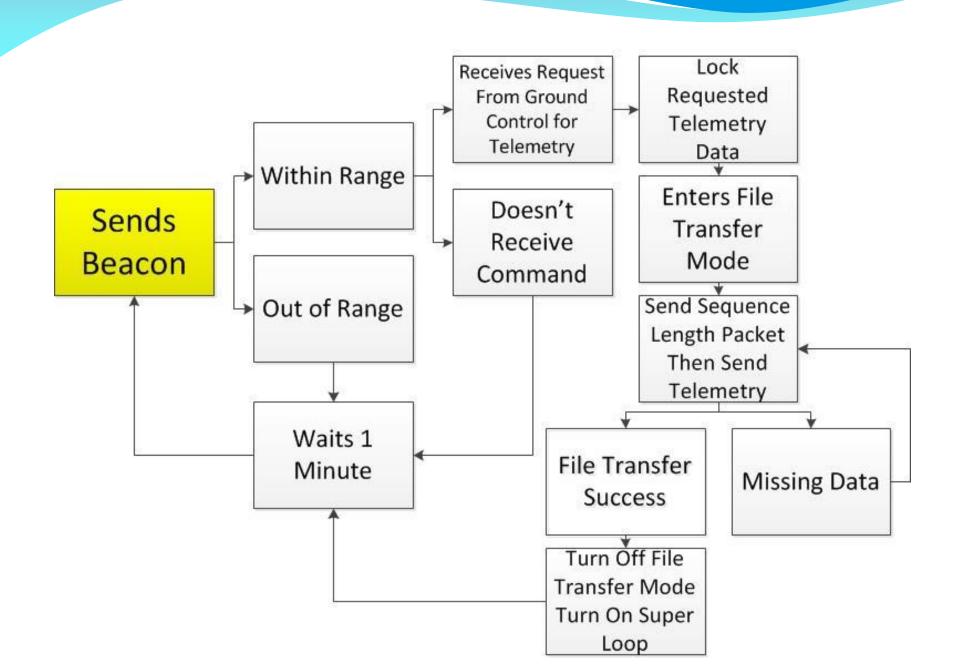
#### Hardware consist of:

- Camera
- Inertial Measurement Unit (IMU)
- •GPS
- Power Supply
- Radio
- MSP430 processor
- SD Card
- Antenna



## Software Requirements

- The Antenna must be deployed no sooner than 45 minutes after the CubeSat is ejected from the rocket
- The Radio must send a beacon every minute if there is no communication with the Ground Control
- The File System must store telemetry data, error logs, and images on a SD card
- The Camera, GPS and IMU must save telemetry data to the file system
- The Power Supply must report battery status when requested
- All Flight Control Software must be written in SPARK/Ada



## What is SPARK/Ada?

"SPARK is a formally-defined computer programming language based on Ada, intended to secure and support the development of high integrity software used in applications where predictable and highly reliable operation is essential"

-- Wikipedia (SPARK programming language)

## Why Use SPARK?

- If the software fails, we will lose the satellite
- Ada offers a greatly improved probability of error-free software when compared with C. Most other CubeSat projects use the C Programming Language.
- SPARK uses static analysis to prove our code free of run-time errors.

```
package body Time
--# own State is Timer, Time Since Initialization, Last Lookup Time;
  Timer : Timer Type := Super Loop;
  Time Since Initialization : Time Type := 0;
  Last Lookup Time
                         : Time Type := 0;
  procedure Restart Timer
  --# global out Timer, Time Since Initialization, Last Lookup Time;
   --# derives Timer from &
             Time Since Initialization from &
             Last Lookup Time
                                      from ;
   is
  begin
     Timer := Super Loop;
     Time Since Initialization := 0;
     Last Lookup Time
                              := 0;
  end Restart Timer;
  procedure Sleep (Millisecond Count : in Utility.Millisecond Count Type)
   --# global in out Time Since Initialization, Utility.Hardware;
   --# derives Time Since Initialization from Millisecond Count, Time Since Initialization &
              Utility.Hardware from Millisecond Count, Utility.Hardware;
   is
  begin
     Time_Since_Initialization := Time_Since_Initialization + Time_Type (Millisecond Count);
     Utility.Sleep (Millisecond Count);
  end Sleep;
  procedure Get Time Milliseconds ( Time Milliseconds : out Time Type)
```

## Software Development Process

- There is no Ada compiler for our Texas Instruments MSP430 series processor
- In order to resolve this dilemma we must convert our Ada code to ANSI C with AdaMagic.

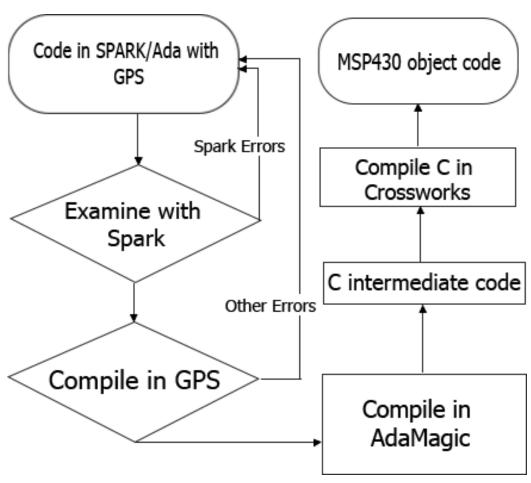




## Software Development Process

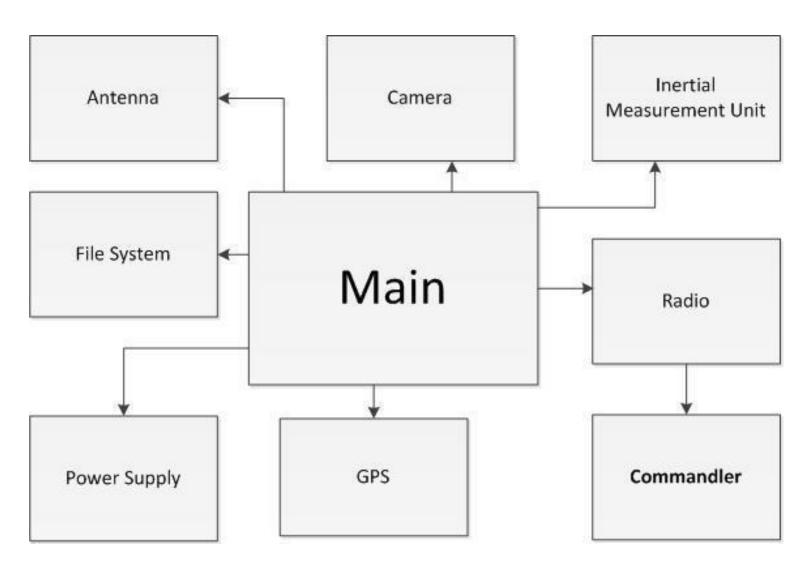
- Software is written in SPARK/Ada using AdaCore's GNAT Programming Studio (GPS)
- Checked with the Praxis High Integrity Systems' SPARK Toolset
- Compiled and checked with AdaCore's GNAT Pro compiler
- Sofcheck's AdaMagic compiler front end is used to produce ANSI C as the intermediate code
- Rowley's Crossworks C cross compiler for Texas Instruments'
   MSP430 CPU produces the object code

## Software Development Process

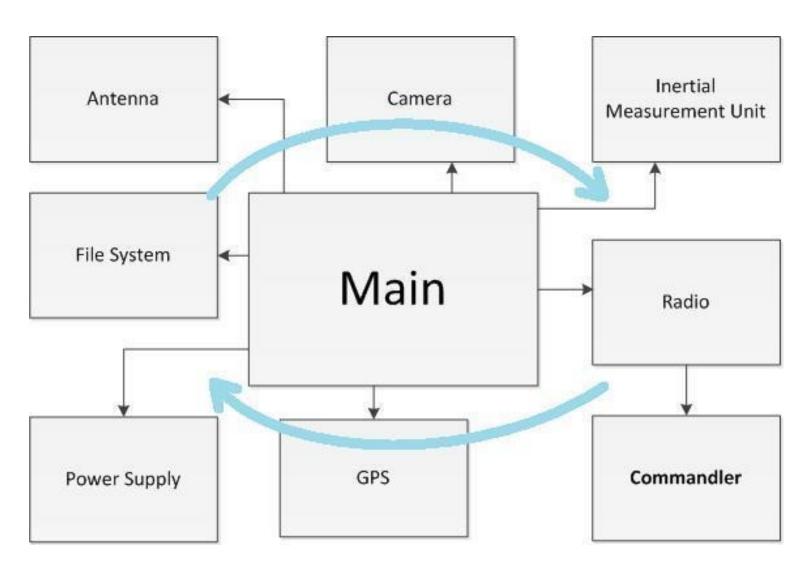


# **System Design**

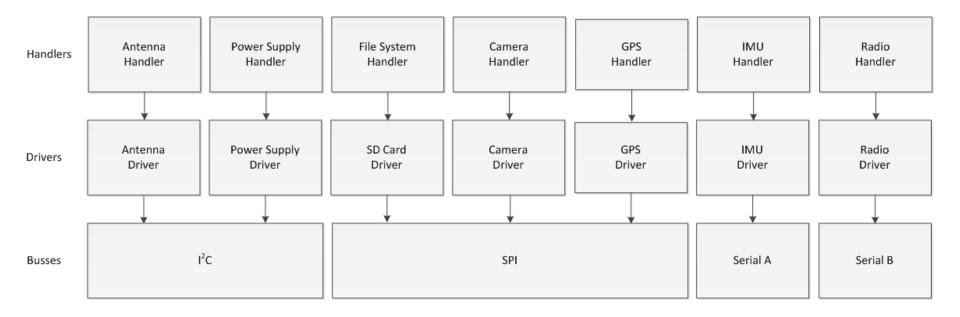
## System Design

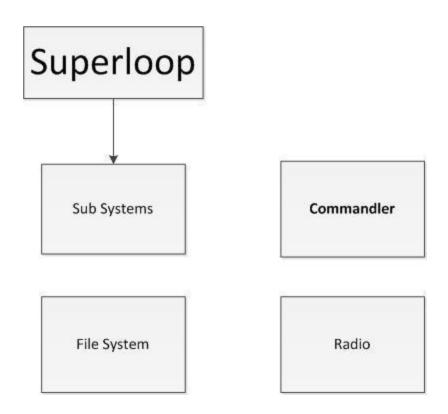


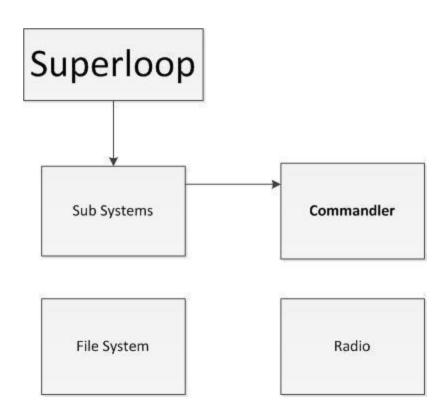
## System Design

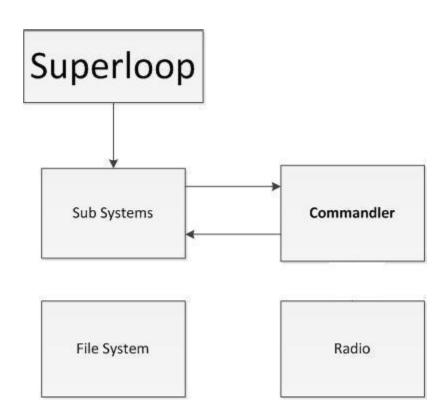


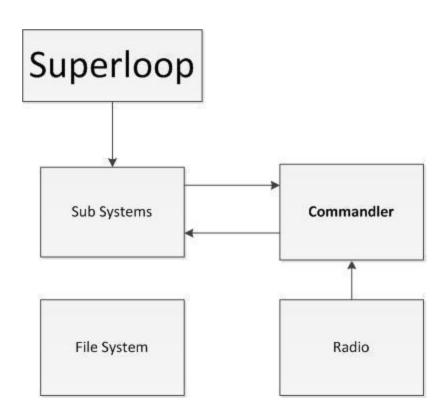
# Subsystems

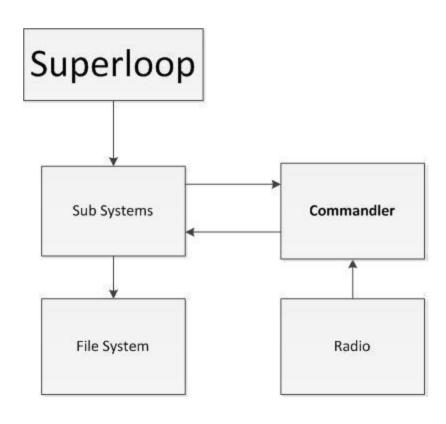


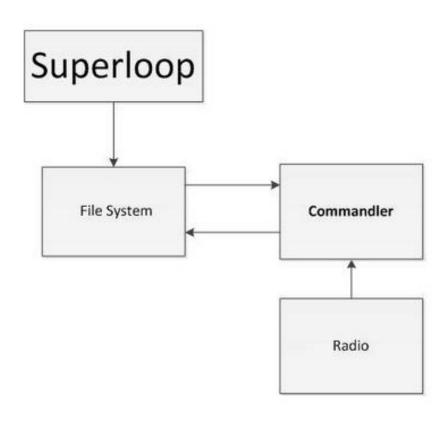


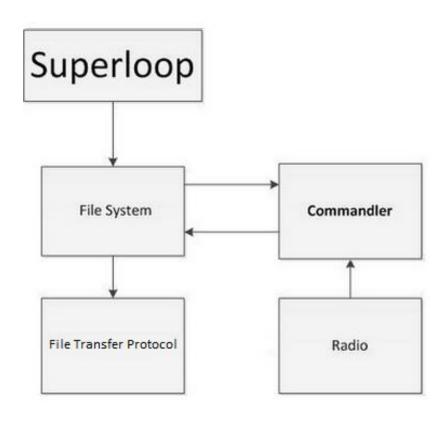


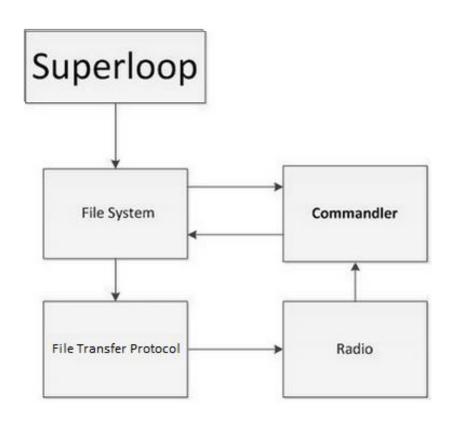








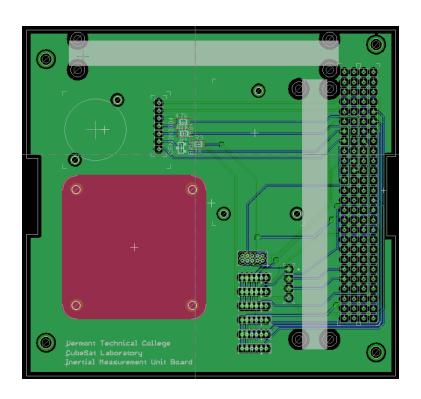


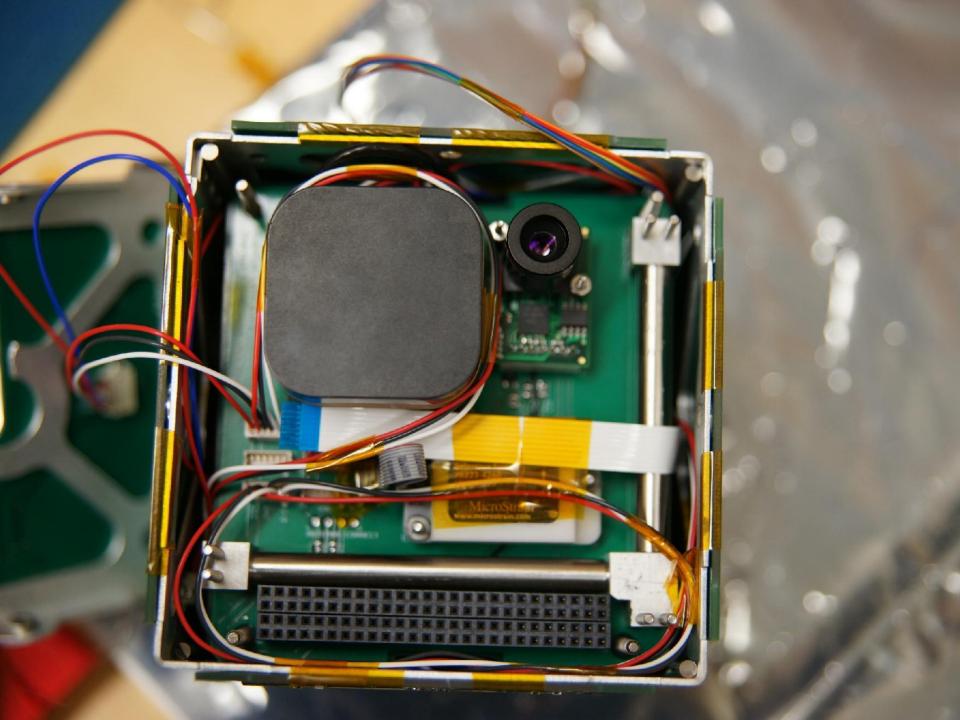


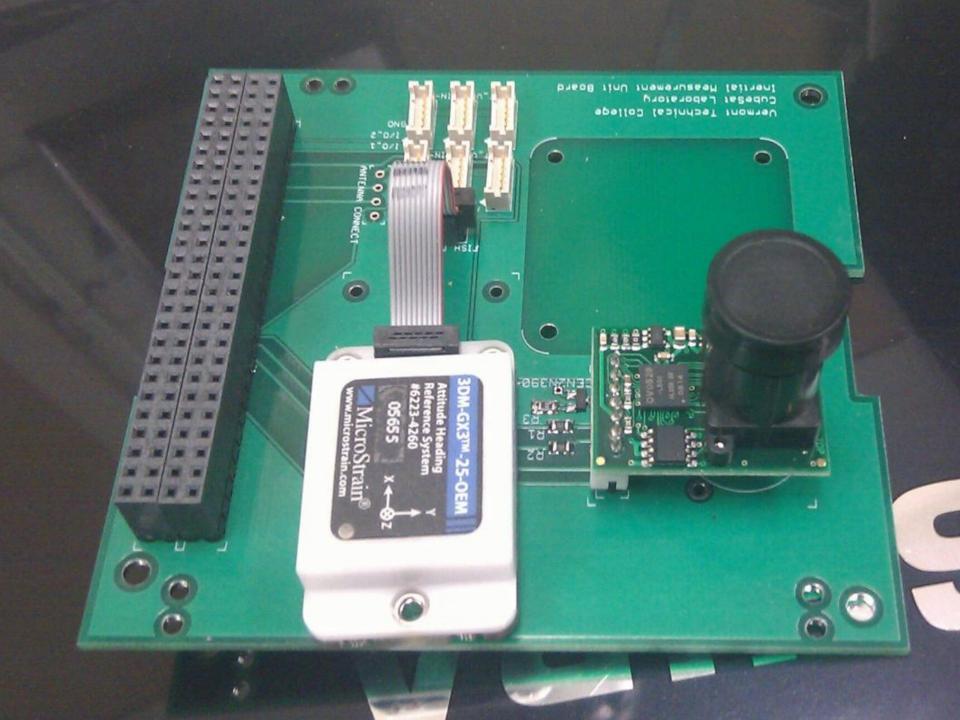
#### **Custom IMU Board**

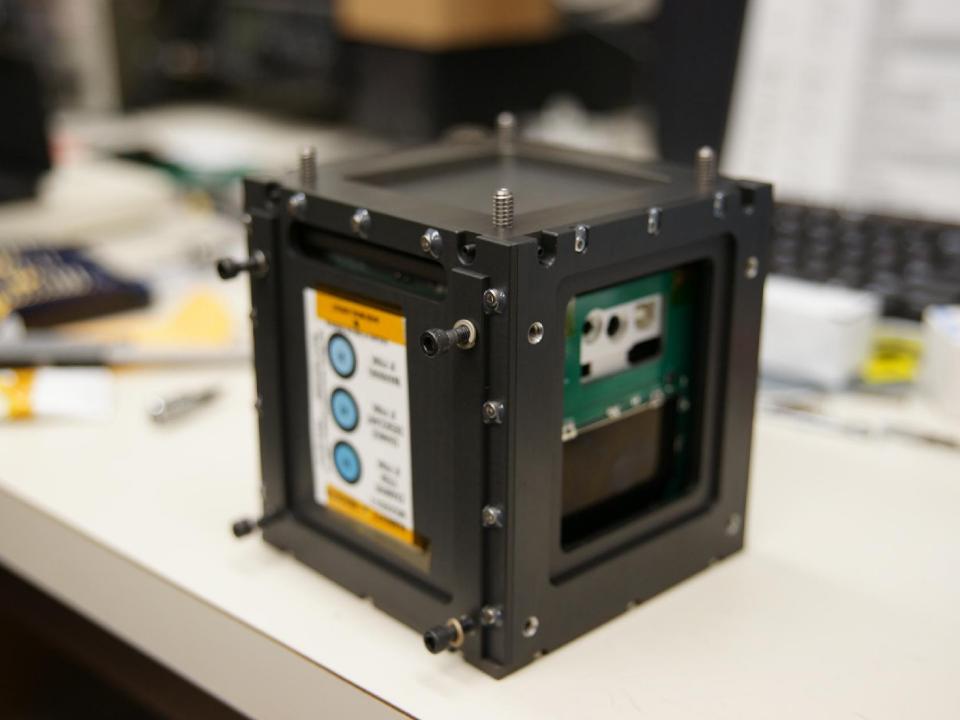
#### Components:

- IMU
- Camera (with camera shutoff circuitry)
- GPS Antenna
- Hysteresis Rods
- Antenna I<sup>2</sup>C lines
- 6 headers of LEDs



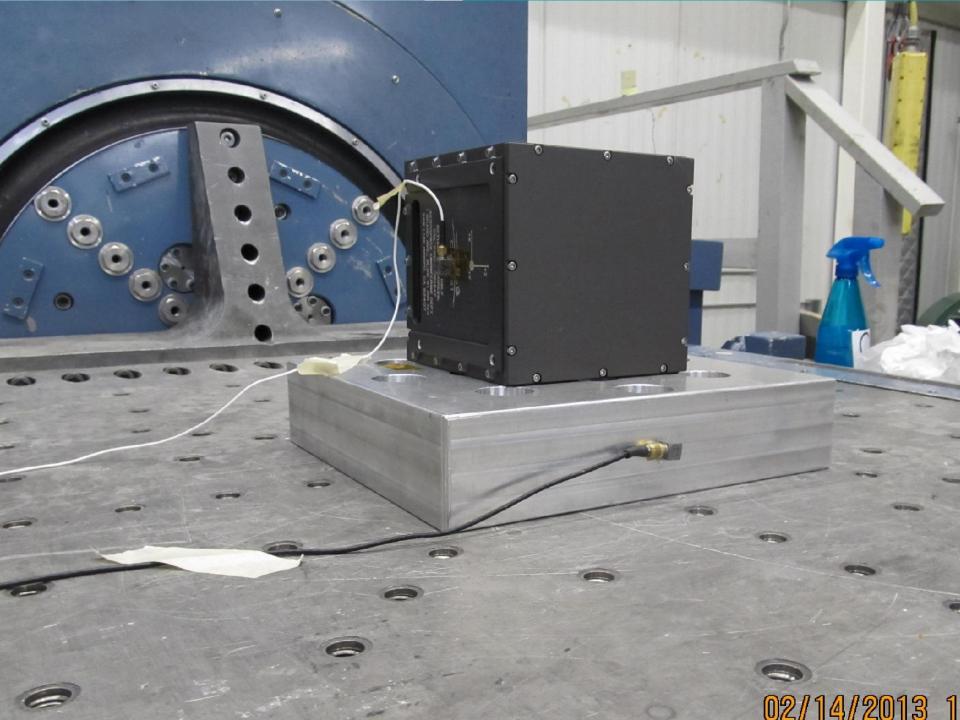






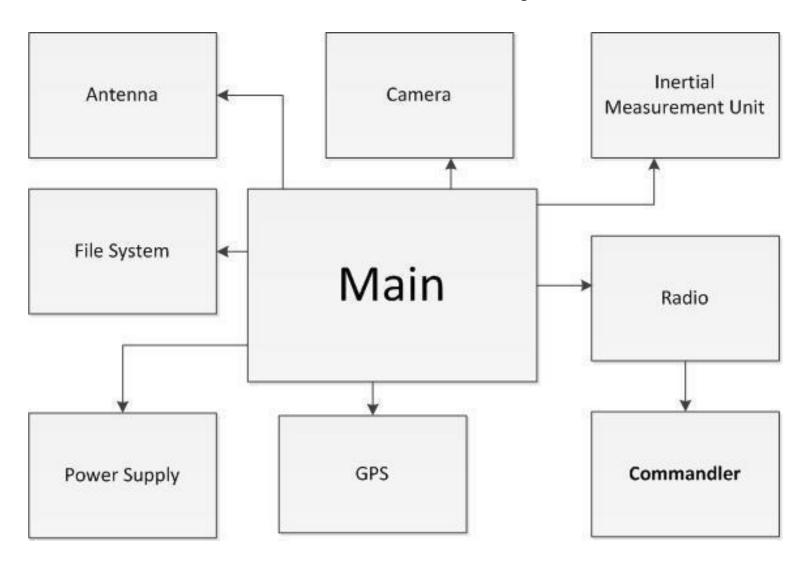




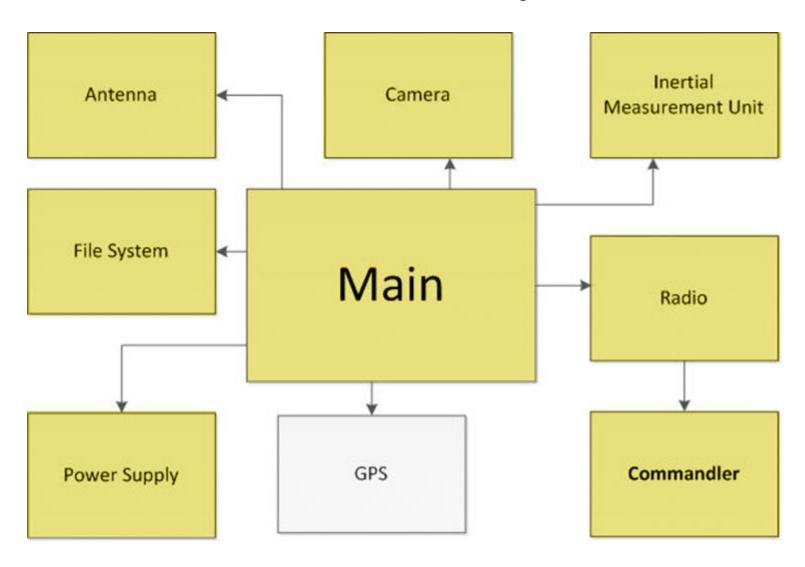




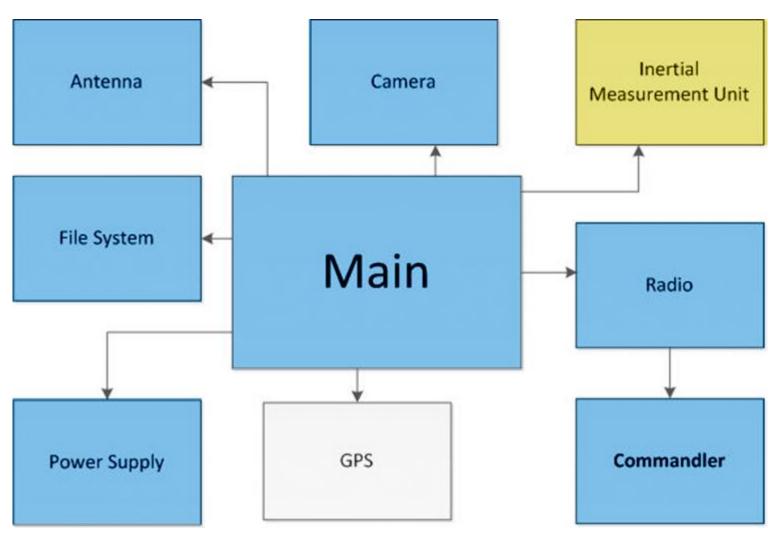
# Software Completion



# Software Completion



# Spark Examinable Software



#### **Current Status**

- The CubeSat hardware is complete and has passed the ShakeN
   Bake
- Other than the GPS and some miscellaneous protocol procedures, the flight control system is done, although it could use more Spark testing.
- We're currently working on setting up a ground control station for our launch at the end of September.

